

CI – CUDN

Cisco Unity Design and Networking v1.1



Summary

Duration

5 Days

Vendor

Cisco

Category

Unified Communications

Introduction

Cisco Unity Design and Networking is an advanced course for engineers responsible for the design of sustainable complex Unity solutions based upon customer requirements. Upon completion of this course, you should have a higher degree of confidence that the designs you provide for your customers meet the criteria of being sustainable and reducing post-deployment support requirements.

Prerequisites

Learners should have completed the Unified Communications System Engineer (Unity) and Cisco IP Telephony (CallManager) courses and understand the product installation and configuration procedures for deploying those solutions. Microsoft skills in Active Directory, SQL, Exchange and Windows 2000 and Windows 2003 are also recommended.

Course Objectives

After completing this course the student should be able to:

- Explain the impact of different messaging environments (Domino / MS) upon a Unity design.
- Design a large voicemail solution.
- Network Unity with legacy voicemail systems.
- Explain approved Cisco Unity deployment models.
- Apply a repeatable design methodology.
- Design solutions that meet specific customer needs.
- Design solutions that interoperate with legacy voicemail systems.

Course Outline

- Module 1: Design a Unity Solution
- Module 2 Infrastructure Components Affecting Unity Design
- Module 3: Large-Scale, Voicemail-Only Systems
- Module 4: Cisco Unity Deployment Models
- Module 5: Voicemail Interoperability

Associated Certifications & Exams

The 642-072 Cisco Unity Design and Networking exam is one of several requirements for the Cisco Unity Design Specialist certification.

On successful completion of this course students will receive a Torque IT attendance certificate.